

2008 GLEN ELLYN CLASSIC
13U - RULES & POLICIES
Revision July 14 8AM

I. PLAYER AGE AND TEAM ROSTER

- A. Players may not be 14 prior to May 1, 2008. Any team playing with a player of illegal age will be disqualified from the tournament and will forfeit all fees paid.
- B. Team roster and an insurance certificate must be submitted to tournament officials at the check-in table prior to the start of each team's first game.
- C. Managers are responsible for having birth certificate copies for each player listed on their roster. These must be made available if/when requested.
- D. Team rosters must consist of no less than 9 players and no more than 15 players and may not be changed after the first pitch of each team's first game.
- E. All teams must field no fewer than 8 uniformed players to start and continue playing each game. Any team unable to field 8 players will forfeit the game and a score of 10-0 will be recorded. Whenever a team is playing with only 8 players, the 9th position in the batting order will be declared an automatic out.

II. TOURNAMENT FORMAT

- A. The tournament consists of 13 teams divided into 4 divisions. Each team will play three pool games (cross-over game where necessary) prior to the Championship Round. At the conclusion of pool play, within each division the team with the best record will be seeded #1 and the team with next best record seeded #2. For Tie Breaker rules please see below.
- B. **NEW CHANGE** All #1 seeds from each division will advance to the Championship Round on Sunday. The other 3 teams to advance to Sunday will be decided by the seed tie breaker.
- C. Six teams will advance to the Championship Round on Sunday. These 6 teams will then be seeded #1 through #6 with #1 and #2 seeds receiving a bye in the first playoff round. The remaining 4 teams will enter the playoff round with #3 playing #6 and #4 playing #5. The second round will consist of #1 playing the winner of #4 & #5 and #2 playing the winner of #3 & #6.
- D. Seed Tie Breaker – If two or more teams share the same record the following criteria will be used to determine each team's final seed prior to the Championship Round.
 - 1. Head to head record
 - 2. Least runs allowed
 - 3. Most runs scored
 - 4. Coin flip
- E. Individual awards will be given to the final 4 teams in the Championship Round.
- F. If for any reason the championship round cannot be completed, the Tournament Director has sole discretion in determining the final standings.
- F. Any team that has forfeited a game shall not be allowed to enter the Championship Round.

III. PITCHING

- A. Pitching distance is 54'
- B. Tournament Pitching limits
 - 1. A single pitch thrown from the mound to a batter will constitute a pitch thrown and will be charged as an inning pitched.
 - 2. Maximum number of consecutive innings a pitcher may pitch in one game is TWO (2) innings. Being one of the last tourneys of the season, we want to make sure the players' arms are protected.
 - 3. A pitcher, once removed from the mound, shall not be permitted to pitch again in the same game.
- C. Balk rule will be in effect- no warnings.

- D. No more than five (5) warm-up pitches between innings or ten (10) after a change of pitchers.
- E. Intentionally walking a batter can be done by telling the home plate umpire.
- F. Dropped third strike rule is in effect.

IV. BASE DISTANCE

- A. Distance between the bases shall be 80'.

V. BATTING

- A. Each team must bat the entire roster (continuous batting).
- B. If a batter misses a turn due to injury, he will be skipped in the order and an out will not be declared. If the batter misses a second turn at bat, he must be removed from the game. A vacated position in the batting order will only become an automatic out if the team is left with 8 players as per section I. E.
- C. If a player leaves the game for reasons other than an injury or illness, an out will be declared for his turn at bat.
- D. Any player arriving after the start of the game will be inserted into the batting order as the last batter.
- E. If a player is ejected from the game, an out will be declared each time the player comes up in the order.
- F. Infield fly rule is in effect.
- G. Batters are not allowed to show bunt and subsequently swing at the pitch. Doing so is an automatic out and any runners on base do not advance.

VI. LENGTH OF GAME

- A. Games will be 7 innings or 2 hours, whichever occurs first. No new inning will start after the time limit has been reached. Innings in progress will be allowed to be completed. There will be no time limit in the Championship Round. Home plate umpire is the official timer. Time during game suspensions due to inclement weather or other reasons will not be included in the time limit.
- B. In pool play games tied after regulation or expired time limit, a complete 8th inning will be played. In the event that the game is still tied after 8 innings then a 9th inning and subsequent innings, if needed, will start with the last out on second base and one out. Championship Round games will be played in their entirety. No tiebreaker rules apply unless deemed necessary by Tournament Officials.
- C. If a game is called for any reason, it is a complete game if 4 innings have been completed or 3 ½ innings if the home team is ahead.
- D. MERCY RULE will be in effect: 15 after 4, and 10 after 5.
- E. Everything will be done to complete the tournament in the event of inclement weather. Tournament Director has the authority to shorten games or revise rules if inclement weather changes the original schedule.

VII. SUSPENDED GAMES

- A. In the event of a suspended game, if a team can not field the same players who were in the original game at the point of suspension, another player may enter the game provided he bats at the end of the batting order.

VIII. SLIDING RULE

- A. Base runners must slide to avoid contact on all close plays. Ejection is possible if the runner's actions are deemed malicious in the umpire's judgment, which is final.

IX. EQUIPMENT

- A. Metal cleats are allowed.
- B. Batters, base runners, and all offensive players in the field of play are required to wear protective head gear at all times.
- C. Players warming up pitchers must wear a catcher's mask.
- D. Aluminum bats up to a maximum 2 3/4" barrel are allowed. Bats that are damaged will not be allowed.

X. COURTESY RUNNER FOR THE NEXT INNING'S PITCHER AND CATCHER

- A. A courtesy runner is mandatory for the catcher with 2 outs. With less than 2 outs, it is optional.
- B. A courtesy runner for the pitcher is optional at any time.
- C. The courtesy runner shall be the player who made the last batted out unless that player is the next pitcher or catcher. In this case the next previous player who made a batted out will be the courtesy runner.

XI. HOME TEAM

- A. Prior to the Championship Round, the home team will be decided by a coin toss. In the first and second round of the Championship Round the home team will be higher seeds as determined by the pool play results. In the Championship and Consolation games a coin toss will be used to determine the home teams.
- B. Both teams must confirm their scores at the scoring table after each game.
- C. The home team is the official scorekeeper.

XII. GENERAL RULES

- A. IHSA rules shall be used except where otherwise stated in these rules.
- B. No infield pre-game warm-ups will be allowed.
- C. No smoking in or around dugout or playing area. No alcoholic beverages in the park area.
- D. Free substitution allowed during the game except as defined in pitching rules.
- E. No soft toss against any fence is allowed.
- F. No fake tags are allowed.

XIII. EJECTION RULES

- A. If a player or coach is ejected from a game, he/she will be suspended from participating in the following game.
Any further misconduct by an ejected player or coach may result in forfeiture of participation in remainder of tournament.
- B. If an umpire ejects a coach, player, or spectator from the park, they must leave immediately. Failure to do so may result in forfeiture of game. Players, coaches and spectators are the responsibility of each team's manager.
- C. Taunting of opposing players, fans, and umpires will not be tolerated, and any such behavior will result in removal of the individual from the ballpark.
- D. Teams are allowed to shout only words of encouragement to their teammates. No chanting or singing is allowed.
- E. No noisemakers such as horns, etc. will be allowed.

XIV. PROTEST

- A. Protests shall be handled by the umpires before the next play and their ruling is final. Judgment calls cannot be protested.
- B. Game rules shall be interpreted by umpire and tournament officials.

XV. REFUND POLICY

- A. Every reasonable effort will be made to finish the tournament per the schedule. However, in the event of inclement weather or other circumstances, the Tournament Director reserves the right to do one of the following:
1. move games to other days, times or locations,
 2. reduce the length or # of games,
 3. cancel games
- B. If no games are played, we will refund all money except \$100 tournament fee. No refund will be issued once your team has played a game.

TOURNAMENT DIRECTORS

Bob Gibson
Jeff Sojka

GLEN ELLYN FIELD CONDITION HOTLINE

In the event of inclement weather, please check our FIELD CONDITION hotline: (630) 858-0920. Tournament results and updates can be found in the Travel Section of the Bulletin Board on the Glen Ellyn Baseball website www.glenellynbaseball.com/geybaBB